



Fiscal Note

S.B. 222

2019 General Session
Children's Outdoor Recreation Program
by Fillmore, L.



General, Education, and Uniform School Funds

JR4-5-101

| | Ongoing | One-time | Total |
|---------------------------|---------|-------------|-------------|
| Net GF/EF/USF (rev.-exp.) | \$0 | \$(100,000) | \$(100,000) |

State Government

UCA 36-12-13(2)(b)

| Revenues | FY 2019 | FY 2020 | FY 2021 |
|----------------|---------|---------|---------|
| Total Revenues | \$0 | \$0 | \$0 |

Enactment of this legislation likely will not materially impact state revenue.

| Expenditures | FY 2019 | FY 2020 | FY 2021 |
|------------------------|---------|-----------|---------|
| General Fund, One-Time | \$0 | \$100,000 | \$0 |
| Total Expenditures | \$0 | \$100,000 | \$0 |

This bill appropriates \$100,000 one-time from the General Fund to the Governor's Office of Economic Development - Utah Office of Outdoor Recreation for the establishment of a Utah Children's Outdoor Recreation and Education Grant program.

| | FY 2019 | FY 2020 | FY 2021 |
|----------------------|------------|--------------------|------------|
| Net All Funds | \$0 | \$(100,000) | \$0 |

Local Government

UCA 36-12-13(2)(c)

Enactment of this legislation likely will not result in direct, measurable costs for local governments.

Individuals & Businesses

UCA 36-12-13(2)(d)

Enactment of this legislation likely will not result in direct expenditures from tax or fee changes for Utah residents and businesses.

Regulatory Impact

UCA 36-12-13(2)(e)

Enactment of this legislation likely will not change the regulatory burden for Utah residents or businesses.

Performance Note

JR4-2-404

No performance note required for this bill

Notes on Notes

Fiscal notes estimate the direct costs or revenues of enacting a bill. The Legislature uses them to balance the budget. They do not measure a bill's benefits or non-fiscal impacts like opportunity costs, wait times, or inconvenience. A fiscal note is not an appropriation. The Legislature decides appropriations separately.