

Senator Gregory S. Bell proposes the following substitute bill:

LEGISLATIVE COMPENSATION COMMISSION

AMENDMENTS

2006 GENERAL SESSION

STATE OF UTAH

Chief Sponsor: Gregory S. Bell

House Sponsor: _____

LONG TITLE

General Description:

This bill requires the Legislative Compensation Commission to make recommendations to the Legislature about legislative expenses and benefits.

Highlighted Provisions:

This bill:

- requires the Legislative Compensation Commission to make recommendations to the Legislature about legislative expenses and legislative benefits;

- requires the Legislative Compensation Commission to evaluate the time commitment and activities of legislators in performing their legislative responsibilities; and

- makes technical corrections.

Monies Appropriated in this Bill:

None

Other Special Clauses:

None

Utah Code Sections Affected:

AMENDS:



26 **36-2-5**, as last amended by Chapter 379, Laws of Utah 1999



27
28 *Be it enacted by the Legislature of the state of Utah:*

29 Section 1. Section **36-2-5** is amended to read:

30 **36-2-5. Duties of Legislative Compensation Commission.**

31 (1) The Legislative Compensation Commission [has the following duties: (1) It] shall:

32 (a) by following the requirements of Subsection (2), study [and formulate
33 recommendations concerning] the salary, expense, and benefit levels for Utah state legislators[-

34 The study should be based upon];

35 (b) by January 2 of each even-numbered year:

36 (i) recommend to each member of the Legislature changes, if any, which should be
37 made in the salary plan, the salary plan's administration, legislative expenses, and legislative

38 benefits for state legislators; and

39 (ii) as part of its recommendations, recite the provisions of Section 36-2-3.

40 (2) The commission shall:

41 (a) ensure that the study and recommendations required by Subsection (1) are based

42 upon:

43 (i) maintaining a citizen Legislature in Utah[-but]; and

44 (ii) compensating [members] legislators fairly for their service in order that all
45 individuals [would] have an opportunity to serve[-Comparisons with salaries] in the Utah

46 Legislature;

47 (b) evaluate the time that legislators spend, and the activities that legislators engage in,
48 in performing their legislative responsibilities and take that time and those activities into

49 account in making recommendations for legislator compensation;

50 (c) ensure that recommendations governing expenses are based upon:

51 (i) payment of necessary expenses for attendance during legislative sessions;

52 (ii) a mileage allowance; and

53 (iii) reimbursement for other expenses involved in the performance of legislative

54 duties;

55 (d) ensure that the recommendations governing legislative benefits address:

56 (i) retirement;

57 (ii) death allowances;
58 (iii) health insurance;
59 (iv) life insurance;
60 (v) post retirement health insurance; and
61 (vi) other applicable benefits; and
62 (e) in developing its recommendations, conduct and consider comparisons of salaries,
63 expense reimbursements, and benefits of other similar state legislators and other ~~[such]~~ similar
64 factors ~~[should be considered in developing the recommendations. This study does not include~~
65 ~~a review of the appropriate expense level of legislators].~~
66 ~~[(2) The commission shall submit to each member of the Legislature, by January 2nd of~~
67 ~~each even-numbered year, recommendations concerning changes, if any, which should be made~~
68 ~~in the salary plan and its administration for state legislators. This recommendation shall~~
69 ~~include a recitation of the provisions of Section 36-2-3.]~~



Fiscal Note

Legislative Compensation Commission Amendments

07-Feb-06

Bill Number SB0064S018:06 AM

State Impact

Provisions of this bill can be enacted within existing budgets. However, it is unknown at this time if recommendations required by the bill from the commission will have a future fiscal impact.

Individual and Business Impact

No fiscal impact.

Office of the Legislative Fiscal Analyst