



REVISED NOTICE

HIGHER EDUCATION APPROPRIATIONS SUBCOMMITTEE

The chairs of the Higher Education Appropriations Subcommittee have scheduled the following electronic meeting:

DATE: Wednesday, February 10, 2021
TIME: 10:00 AM
ANCHOR LOCATION*: 110 Senate Building

*This electronic meeting may be held without an anchor location if the committee chairs determine that conducting the meeting with an anchor location presents a substantial risk to the health and safety of those who may be present at the anchor location.

Whether the meeting is conducted with or without an anchor location, members of the public may participate remotely in the meeting. To participate remotely in the electronic meeting, please visit the committee's webpage at <https://le.utah.gov/committee/committee.jsp?year=2021&com=APPHEd> to access the live streaming options.

If committee members would like to be excused from the meeting, they may call the Office of the Legislative Fiscal Analyst at 801-538-1034.

Please be aware that the public portions of this meeting will be broadcast on the Internet and that a recording of the public meeting, along with any materials presented or distributed to the committee, will be posted on the Legislature's website.

In compliance with the Americans with Disabilities Act, persons needing auxiliary communicative aids and services for these meetings should call the Office of Legislative Research and General Counsel at 801-538-1032 or use Relay Utah (toll free in-state 7-1-1 or Spanish-language 888-346-3162), giving them at least 48 hours' notice or the best notice practicable. Every effort will be made to accommodate requests for aids and services for effective communication during the annual General Session. However, please note that given the unpredictable and fast-paced nature of the legislative process, it is essential that you notify us of an accommodation request as soon as possible. Failure to do so in some circumstances may result in the Utah Legislature's inability to accommodate the request.