

# REVISED AGENDA

## BUSINESS AND LABOR INTERIM COMMITTEE

UTAH LEGISLATURE

Wednesday, September 20, 2017 • 8:30 a.m. • Room 210 Senate Building

### 1. Committee Business

- Call to order, Rep. James A. Dunnigan, House Chair
- Approval of the minutes of the August 23, 2017, meeting
- Status of committee bill files

### 2. Construction Code Recommendations

*Pursuant to Utah Code Subsection 15A-1-204(3)(a), the Uniform Building Code Commission prepared a written report due to an update of a nationally recognized construction code - the 2017 National Electric Code. In accordance with Utah Code Subsection 15A-1-204(4)(a), the commission submitted its report to the committee and will present its recommendations for the Legislature to change the construction code.*

- Christopher D. Jensen, Chair, Uniform Building Code Commission

### 3. Worker Classification Enforcement Council Report

*Utah Code 34-47-202 requires the Worker Classification Coordinated Enforcement Council to submit a written report to the committee that addresses the nature and extent of misclassification in the state, the results of regulatory and law enforcement efforts related to the council, the status of sharing information by member agencies, and any recommended legislative changes. The council submitted its report and the council chair will present their report to the committee.*

- Jaceson Maughan, Chair, Worker Classification Coordinated Enforcement Council, and Commissioner and Director, Utah Labor Commission
- Christopher Hill, Deputy Commissioner and General Counsel, Utah Labor Commission

### 4. Occupational Licensing Barriers

*The committee will discuss the effect of decreasing occupational and professional licensing barriers.*

- Rep. Norman K. Thurston
- Mark B. Steinagel, Director, Division of Occupational and Professional Licensing
- Rep. Brian M. Greene, House Chair, Occupational and Professional Licensure Review Committee
- Adam J. Sweet, Policy Analyst, Office of Legislative Research and General Counsel

### 5. Other Items/Adjourn