



AGENDA

LEGISLATIVE WATER DEVELOPMENT COMMISSION

LEGISLATURE Thursday, May 21, 2026 | 8:00 a.m. | Electronic Meeting | Room 110 Senate Building

Members of the public may participate remotely in the meeting by visiting the commission's webpage to access the live streaming options: <https://le.utah.gov/committee/committee.jsp?year=2026&com=SPESWD>

Approximate timeframe

8:00 1. Commission Business

- Call to order
- Approval of the meeting minutes from February 12, 2026
- Other commission business

8:05 2. Water Agent Update

The commission will receive an update from the State Water Agent.

- Joel Ferry, Water Agent & Executive Director, Department of Natural Resources
- Commission discussion/action

8:20 3. 2026 General Session Bills

The commission will review water-related bills from the 2026 General Session.

- Commission staff
- Commission discussion/action

8:25 4. State Water Resources and Anticipated Needs

The commission will receive presentations regarding water supply and demand.

- A. Division of Water Resources
 - Joel Williams, Director, Division of Water Resources
 - B. State Engineer
 - Teresa Wilhelmsen, State Engineer & Director, Division of Water Rights
 - C. Office of the Great Salt Lake Commissioner
 - Brian Steed, Great Salt Lake Commissioner
- Commission discussion/action

9:00 5. Water Entity Updates

The commission will receive updates from several entities, including the entities' current water-related work and concerns.

- Kelly Pehrson, Commissioner. Department of Agriculture and Food
- Joel Williams, Director, Division of Water Resources
- Teresa Wilhelmsen, State Engineer & Director, Division of Water Rights
- Candice Hasenyager, Director, Division of Water Quality
- Nathan Lunstad, Director, Division of Drinking Water
- Jamie Barnes, Director, Division of Forestry, Fire and State Lands
- Brian Steed, Great Salt Lake Commissioner
- Tague Flint, Director, Utah Water Ways
- Gene Shawcroft, Chair, Colorado River Authority of Utah
- Commission discussion/action

10:00 6. Adjourn