© 02-01-11 10:16 AM €

1

2

3

4

5

6 7

8

9

10

11

12

13

14

15

16

17

18

19

20

21

22

23 24

25

PUBLIC BODY RULES OF PROCEDURE **2011 GENERAL SESSION** STATE OF UTAH **Chief Sponsor: Melvin R. Brown** Senate Sponsor: _____ LONG TITLE **General Description:** This bill requires that a public body adopt rules of order and procedure. **Highlighted Provisions:** This bill: requires that a public body: adopt rules of order and procedure; • • conduct a meeting in accordance with the rules of order and procedure; and • make the rules of order and procedure available to the public. Money Appropriated in this Bill: None **Other Special Clauses:** None **Utah Code Sections Affected: ENACTS: 52-4-202.5**, Utah Code Annotated 1953 Be it enacted by the Legislature of the state of Utah: Section 1. Section **52-4-202.5** is enacted to read:

- 26 <u>52-4-202.5.</u> Rules of procedure.
- 27 <u>A public body shall:</u>



H.B. 267

02-01-11 10:16 AM

28	(1) adopt rules of order and procedure to govern a meeting;
29	(2) conduct a meeting in accordance with the rules described in Subsection (1); and
30	(3) make the rules described in Subsection (1) available to the public:
31	(a) at each meeting; and
32	(b) on the public body's web site, if available.

Legislative Review Note

as of 2-1-11 10:15 AM

Office of Legislative Research and General Counsel

FISCAL NOTE

H.B. 267

SHORT TITLE: Public Body Rules of Procedure

SPONSOR: Brown, M.

2011 GENERAL SESSION, STATE OF UTAH

STATE GOVERNMENT (UCA 36-12-13(2)(b)) Enactment of this bill likely will not materially impact the state budget.

LOCAL GOVERNMENTS (UCA 36-12-13(2)(c))

Enactment of this bill likely will not result in direct, measurable costs and/or benefits for local governments.

DIRECT EXPENDITURES BY UTAH RESIDENTS AND BUSINESSES (UCA 36-12-13(2)(d)) Enactment of this bill likely will not result in direct, measurable expenditures by Utah residents or businesses.

2/3/2011, 06:08 PM, Lead Analyst: Ricks, G./Attorney: VA

Office of the Legislative Fiscal Analyst