

## House of Representatives State of Utah

UTAH STATE CAPITOL COMPLEX • 350 STATE CAPITOL

P.O. BOX 145030 • SALT LAKE CITY, UTAH 84114-5030 • (801)538-1029

## **REVISED AGENDA**

TO: Members of the House Business and Labor Standing Committee

FROM: Rep. James A. Dunnigan, Chair

Rep. Marc K. Roberts, Vice Chair

RE: Committee Meeting

DATE: Wednesday, February 28, 2018

**TIME:** 8:00 AM

PLACE: 445 State Capitol

- Call to order and approval of the minutes of the February 26, 2018, meeting.

- The following bills are scheduled for consideration:

1. **HB0348** Secondhand Merchandise Dealers Amendments (*R. Edwards*)

(po/jtw)

2. <u>HB0369</u> Auto Dealership License Amendments (*K. Coleman*)

(alw/alh)

3. <u>HB0417</u> Federal Grants Management Amendments (F. Gibson)

(dc/mda

4. HB0405 Charity Health Care Amendments (D. McCay)

(sch/lge)

## **COMMITTEE MEMBERS**

Rep. James A. Dunnigan, Chair Rep. Marc K. Roberts, Vice Chair

Rep. Susan DuckworthRep. Gage FroererRep. Timothy D. HawkesRep. John KnotwellRep. Michael K. McKellRep. Jeremy A. PetersonRep. Val K. PotterRep. Mike SchultzRep. Travis M. SeegmillerRep. R. Curt WebbRep. Mark A. WheatleyRep. Brad R. Wilson

Committee Analyst: Adam J. Sweet, Office of Legislative Research and General Counsel

Committee Secretary: Linda Service

In compliance with the Americans with Disabilities Act, persons needing auxiliary communicative aids and services for this meeting should call the Office of Legislative Research and General Counsel at 801-538-1032 or use Relay Utah (toll-free in-state 7-1-1 or Spanish language 888-346-3162), giving at least 48 hours notice or the best notice practicable. Every effort will be made to accommodate requests for aids and services for effective communication during the annual General Session. However, given the unpredictable and fast-paced nature of the legislative process, it is essential that you notify us as soon as possible. Failure to do so may, in some circumstances, result in our inability to accommodate your request.