

## House of Representatives State of Utah

UTAH STATE CAPITOL COMPLEX • 350 STATE CAPITOL

P.O. BOX 145030 • SALT LAKE CITY, UTAH 84114-5030 • (801)538-1029

## **AGENDA**

TO: Members of the House Political Subdivisions Standing Committee

FROM: Rep. Dixon M. Pitcher, Chair

Rep. Craig Hall, Vice Chair

RE: Committee Meeting

DATE: Monday, February 26, 2018

**TIME:** 8:00 AM

PLACE: 450 State Capitol

- Call to order and approval of the February 21, 2018 meeting minutes

- The following bills are scheduled for consideration:

1. **SCR002S01** Concurrent Resolution Encouraging the Use of Shielded Light Fixtures on Outdoor

Lights (E. Vickers)

(mc/mlb)

2. **SJR008** Joint Resolution Granting Legislative Approval for the Sale or Long-term Lease of

Utah State Developmental Center Land and Water Rights (D. Hemmert)

(tlh/bjp

3. **SB0178** Interlocal Entities Amendments (*D. Henderson*)

(mc/mlb)

## **COMMITTEE MEMBERS**

Rep. Dixon M. Pitcher, Chair Rep. Craig Hall, Vice Chair

Rep. James A. Dunnigan
Rep. Keith Grover
Rep. Ware H. Poulson
Rep. Marie H. Poulson
Rep. Marc K. Roberts
Rep. Raymond P. Ward
Rep. Raymond P. Ward

Rep. Elizabeth Weight Rep. Logan Wilde

Committee Analyst: Megan L. Bolin, Office of Legislative Research and General Counsel

Committee Secretary: Katiemarie Harmon

In compliance with the Americans with Disabilities Act, persons needing auxiliary communicative aids and services for this meeting should call the Office of Legislative Research and General Counsel at 801-538-1032 or use Relay Utah (toll-free in-state 7-1-1 or Spanish language 888-346-3162), giving at least 48 hours notice or the best notice practicable. Every effort will be made to accommodate requests for aids and services for effective communication during the annual General Session. However, given the unpredictable and fast-paced nature of the legislative process, it is essential that you notify us as soon as possible. Failure to do so may, in some circumstances, result in our inability to accommodate your request.