59	uniform technology policies, standards, and procedures for use by executive branch agencies in
60	implementing zero trust architecture and multi-factor authentication on all systems in
61	accordance with this section.
62	(b) On or before July 1, 2024, the division shall \$→ [adopt] consider adopting ←\$ the
62a	enterprise security practices
63	described in this section and \$→ [implement] consider implementing ←\$ zero trust architecture
63a	and robust identity management
64	practices, including:
65	(i) multi-factor authentication;
66	(ii) cloud-based enterprise endpoint detection and response solutions to promote
67	real-time detection, and rapid investigation and remediation capabilities; and
68	(iii) robust logging practices to provide adequate data to support security investigations
69	and proactive threat hunting.
70	(4) (a) \$→ [Im] If ←\$ implementing a zero trust architecture and multi-factor
70a	authentication, the
71	division shall \$→ [prioritize] consider prioritizing ←\$ the use of third-party cloud computing
71a	solutions that meet or exceed
72	industry standards.
73	(b) The division shall \$→ [give] consider giving ←\$ preference to zero trust architecture
73a	solutions that comply
74	with, are authorized by, or align to applicable federal guidelines, programs, and frameworks,
75	including:
76	(i) the Federal Risk and Authorization Management Program;
77	(ii) the Continuous Diagnostics and Mitigation Program; and
78	(iii) guidance and frameworks from the National Institute of Standards and
79	<u>Technology.</u>
80	(5) (a) In procuring third-party cloud computing solutions, the division may utilize
81	established purchasing vehicles, including cooperative purchasing contracts and federal supply
82	contracts, to facilitate efficient purchasing.
83	(b) The chief information officer shall establish a list of approved vendors that are
84	authorized to provide zero trust architecture to governmental entities in the state.
85	(c) If an executive branch agency determines that procurement of a third-party cloud
86	computing solution is not feasible, the executive branch agency shall provide a written
87	explanation to the division of the reasons that a cloud computing solution is not feasible,
88	including:
89	(i) the reasons why the executive branch agency determined that a third-party cloud

90	computing solution is not reasible,
91	(ii) specific challenges or difficulties of migrating existing solutions to a cloud
92	environment; and
93	(iii) the total expected cost of ownership of existing or alternative solutions compared
94	to a cloud computing solution.
95	(6) (a) On or before November 30 of each year, the chief information officer shall
96	report on the progress of implementing zero trust architecture and multi-factor authentication
97	<u>to:</u>
98	(i) the \$→ [Government Operations] Public Utilities, Energy, and Technology ←\$
98a	Interim Committee; and
99	(ii) the Cybersecurity Commission created in Section 63C-25-201.
100	(b) The report described in Subsection (6)(a) may include information on:
101	(i) applicable guidance issued by the United States Cybersecurity and Infrastructure
102	Security Agency; and
103	(ii) the progress of the division, executive branch agencies, and governmental entities
104	with respect to:
105	(A) shifting away from a paradigm of trusted networks toward implementation of
106	security controls based on a presumption of compromise;
107	(B) implementing principles of least privilege in administering information security
108	programs;
109	(C) limiting the ability of entities that cause incidents to move laterally through or
110	between agency systems;
111	(D) identifying incidents quickly; and
112	(E) isolating and removing unauthorized entities from agency systems as quickly as
113	practicable, accounting for cyber threat intelligence or law enforcement purposes.